## D&T - Wheels and axles



A **mechanism** is a set of moving parts that allow something to move.

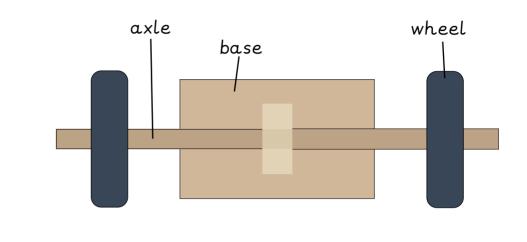
A wheel is a round part that helps things move.

An **axle** is a straight rod that joins to a turning part, like a wheel.

An **axle holder** is a part that keeps the axle in place while allowing it to turn smoothly.



Fixed axle: the wheels turn to allow it to move.



**Fixed wheels:** the axle turns inside the axle holder to allow it to move.

