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| **Year 6: Sculpture/textiles and printing** | |
| **Links made with other subjects** | History- The Mayans  DT - Shelters  Maths |
| **The BIG Question** | Can you create 3D sculptures using a range of scales? |
| **The BIG Outcome** | To be able to work to scale showing life like qualities and perspective with independence. |
| **Art objectives**  (link to NC) | * to create sketch books to record their observations and use them to review and revisit ideas * to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] * to know about great artists, architects and designers in history |
| **Prior knowledge**  What prior knowledge is needed for children to be successful in this unit? | *Children already know:*  Reception  ELG-  **Exploring Media and Materials** – To uses simple tools and techniques competently and appropriately. To selects appropriate resources and adapts work where necessary.  **Being Imaginative**- Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through art  Year 1   * To use different materials (textiles / collage) to make a product * To squeeze and pinch materials to make different shapes * To use plasticine / clay. * To use clay tiles and add texture/pattern by using tools * To cut, roll & coil materials * To join simple objects together * To print with sponges, vegetables & fruit onto various materials e.g. paper, textile * To create a repeating pattern * To create a print using pressing, rolling, rubbing & stamping   Year 2   * To use joining processes such as tying and gluing * To sew fabrics together * To sort, arrange, match and name different materials * To weave or combine different materials to create texture e.g. wool, card, cloth, ribbon * To recognise that materials look and feel different, choosing the most suitable material for effect * To use a roller/paintbrush to apply printing paint * To use repeating and overlapping shapes   Year 3   * To show sufficient control to join and manipulate materials for the purpose intended * To add onto your work to create texture and shape * To create a piece of work in response to another * To explore work from other cultures * To explore work from other periods of time * To cut very accurately * To overlap materials * To use repeated patterns in your collage * To use different kind of materials with different textures and appearances on their collage and explain why they have chosen them * To know about great sculptures * To begin to annotate sketches to explain and elaborate ideas * To add materials to provide interesting detail   Year 4   * To look at images of mosaics and compare them * To look at the styles of pictures used in mosaic and the shapes of the tiles incorporated * To use coloured tiles to create a mosaic image * To use a range of techniques such as coiling, overlapping, tessellation, mosaic and montage * To use texture to convey movement and expressions * To discover information about the life of an artist   Year 5   * To compare the work of different artists * To experiment with different styles which artists have used * To learn about the work of others by looking at their work in books the Internet, visits to galleries and other sources of information * To use montage to create an abstract collage e.g. using magazine pictures * To experiment with & combine materials & processes to design & make 3D form * To use more advanced materials like wire and plaster to create a 3D sculpture |
| **Future learning**  Consider the conceptual knowledge within a subject that pupils need for future learning not just the recall of facts but the importance of concepts | This unit gives prior knowledge to:  Sculpture units: Key Stage 3 |
| **Vocabulary/ Glossary** | Visual, tactile, contrasting, over print, justify, sculpt, mould, carve, scale, architecture, stability, form, proportion, abstract, interpretation, Salvador Dali |
| **Knowledge** | The knowledge that children will learn and remember:   * To know how to combine visual & tactile qualities * To know how to experiment with techniques that use contrasting textures, colours or patterns (rough/smooth, light/dark, plain/patterned * To know how to make a record about the styles and qualities in your work. * To know how to choose the appropriate materials on which to print to suit the purpose * To know how to create an accurate print design * To know how to overprint using different colours and make decisions about the effectiveness of their printing methods * To know how to justify the materials you have chosen * To know how to combine pattern, tone and shape * To know how to sculpt clay & other mouldable materials, creating models on a range of scales * To know how to include technical aspects in your work, e.g. architectural design * To know how to use wire or moulds to create stability and form * To know how to show life like qualities and proportions (if working abstractly work to provoke different interpretations) * To know about the artist Salvador Dali and be able to use his style to design an abstract sculpture. |
| **SEND expectations** | * To know how to sculpt clay and other mouldable materials |